

# April 2010

## Many Waters District

### Cub Scout Roundtable



## Den Leader Hand Out

"If you make listening and observation your occupation you will gain much more than you can by talk."

Quote by: Lord Baden-Powell

April 8, 2010

Agenda:

- Summer / Outdoor activities

In this handout:

- Crafts / Gathering Activities
  - Make a "Scouting For Food" Neckerchief Slide
  - The Scout Law Word Search
  - "Scouting Is Fun" Word Scramble
  - Webelos Activity Badges Word Search
  - Anti-Gravity Tent Pole Activity
- Game ideas
  - Candy Catapult Game
  - Bucket Ball Game
  - 500 Game
  - Pinguard Game
  - Spud Game
  - T-shirt Relay Game
- Song idea
  - Baby Bumble Bee Song
- Skit ideas
  - Bravest Scout in the World skit

This handout can be found online at:

<http://manywaters.nsbpa.org/Roundtable/CubScoutRoundtableReferences.aspx>

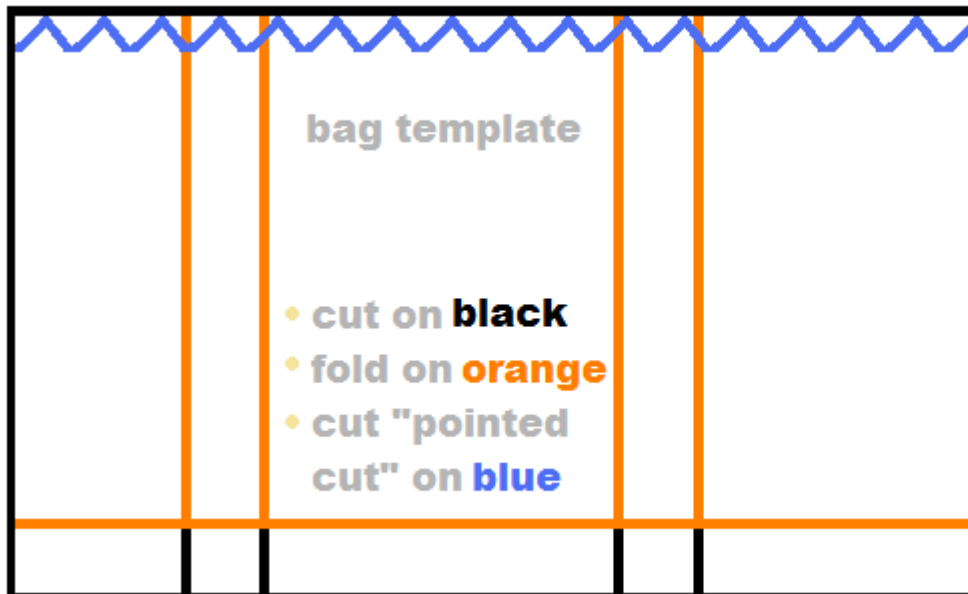
## Make a "Scouting For Food" Neckerchief Slide

**Materials** brown paper grocery bags, sheet of ½ inch foam, pipe cleaners, pencils, white school glue, markers, scissors, and a hot glue gun.



### Directions

1. Trace the bag template onto a piece of brown paper bag.
2. Cut on the black lines.
3. Fold on the orange lines.
4. Using a special craft "pointed cut" scissors, cut on the blue line.
5. Fold the brown paper as shown on the example.
6. Decorate the front of the bag.
7. Trace the foam template onto a piece of foam and cut out.
8. Glue the foam to the brown bag and along all of the seams, with white school glue.
9. Hold the seams in place for 20 seconds.
10. Cut a pipe cleaner in half and glue to the bag with a hot glue gun.
11. Write your name on the back.



# The Scout Law

Z U M Y N Q S R M K Y O H R Z  
R T C J H E M H X L L E I N T  
F J F H A T Y Z D N L C A R H  
M K J W E V R N L P K E K E T  
G E H R D E E O F A L T B V S  
F K V R G I R U W C Y U K E U  
B X P U R K L F J T T O S R O  
U Y T F I R H T U I S X L E E  
O B E D I E N T E L N U Y N T  
J K I N D V D I V S F R R T R  
Q K S S B K X L A F Y P D T U  
N E P J K C M X R J Q Y V B O  
L D P X T T J F B H Y P J L C  
W X K T H C R N L N A X E Q X  
B L T Z P T I W F G D D U R T

TRUSTWORTHY  
LOYAL  
HELPFUL  
FRIENDLY  
COURTEOUS  
KIND  
OBEDIENT  
CHEERFUL  
THRIFTY  
BRAVE  
CLEAN  
REVERENT

## The Scout Law

### **A Scout is TRUSTWORTHY**

*A scout tells the truth. He keeps his promises. Honesty is a part of his code of conduct. People can always depend on him.*

### **A Scout is LOYAL**

*A Scout is true to his family, friends, scout leaders, school, nation and world community.*

### **A Scout is HELPFUL**

*A Scout is concerned about other people. He willingly volunteers to help others without expecting payment or reward.*

### **A Scout is FRIENDLY**

*A Scout is a friend to all. He is a brother to other Scouts and all the people of the world. He seeks to understand others. He respects those with ideas and customs that are different from his own.*

### **A Scout is COURTEOUS**

*A Scout is polite to everyone regardless of age or position. He knows that good manners make it easier for people to get along together.*

### **A Scout is KIND**

*A Scout understands there is strength in being gentle. He treats others as he wants to be treated. Without good reason, he does not harm or kill any living thing.*

### **A Scout is OBEDIENT**

*A Scout follows the rules of his family, school, religion, and troop. He obeys the laws of his community and country. If he thinks these rules and laws are unfair, he tries to have them changed in an orderly manner rather than disobey them.*

### **A Scout is CHEERFUL**

*A Scout looks for the bright side of life. He cheerfully does tasks that come his way. He tries to make others happy.*

### **A Scout is THRIFTY**

*A Scout works to pay his way and to help others. He saves for the future. He protects and conserves natural resources. He carefully uses time and property.*

### **A Scout is BRAVE**

*A Scout can face danger even if he is afraid. He has the courage to stand for what he thinks is right even if others laugh at him or threaten him.*

### **A Scout is CLEAN**

*A scout keeps his body and mind fit and clean. He chooses the company of those who live by these same ideals. He helps keep his home and community clean.*

### **A Scout is REVERENT**

*A Scout is reverent toward God. He is faithful in his religious duties. He respects the beliefs of others.*



# Webelos Activity Badges

## Word Search

SPORTSMAN  
 SHOWMAN  
 SCIENTIST  
 AQUANAUT  
 ARTIST  
 ATHLETE  
 CITIZEN  
 COMMUNICATOR  
 COMPASS EMBLEM  
 COMPASS POINT  
 CRAFTSMAN  
 ENGINEER  
 FAMILY MEMBER  
 FITNESS  
 FORESTER  
 GEOLOGIST  
 HANDYMAN  
 NATURALIST  
 OUTDOORSMAN  
 READYMAN  
 SCHOLAR  
 TRAVELER

F S D N Y Y F V N U A R I O S O X J J M H Y N  
 T H H E P L C C D F W T M P I G F T G B F V A  
 K P Y Z J Q D E N N E R O P O A T R D V J D M  
 A J G B X C T F Y Z X R T U M N W Q U C N W Y  
 V A P D N E Q A N B T H T I A M T D C H C Q D  
 U I Q H L Y P R Q S S D L Q T N J O T R V H N  
 J S F H R M V F M X O Y U S I N M W A Q D M A  
 J R T A O H W A P O M A I O A P D F O M V O H  
 C A O S T Q N B R E N T P M A L T Y L C A J Y  
 Q W V V A K M S M A R S W S L S F D L T Y W W  
 V N S Q C B M B U A S O S U M J I Q H U N W X  
 G P F N I A E T P A H E E A C H T Z F S A T X  
 T X X I N R C F P S M F N W E X N S O K T T L  
 Q D H A U P G M E B U D G G R I E C R G U O R  
 Z N X Z M N O S L A T M I L E C S I E U R L A  
 J I Q P M C C E R E T P N M A B S E S N A I L  
 J E U A O K M L I K C U E Z D P K N T M L O O  
 I E N M C O N N N N Z T E O Y Q C T E F I A H  
 D I I C I T I Z E N C O R D M T R I R T S F C  
 D C V B R O S Y K H V X D P A T A S J M T P S  
 B O C T R A V E L E R I I S N C H T R A I I W  
 B U Q D V V K B M T J P Z T S I G O L O E G E



# Anti-Gravity Tent Pole Activity

<http://www.boyscouttrail.com/activities.asp>

|                  |                                    |
|------------------|------------------------------------|
| <b>Required:</b> | one long tent pole (or broomstick) |
|------------------|------------------------------------|

Divide team in half.

Have each half line up facing the other half about 2 feet apart so everyone is across from someone else.

Have everyone hold their hands out with index fingers extended like pretending to shoot a gun - have arms bent at elbows.

Lay the tent pole on top of everyone's index fingers so they are supporting it.

Tell the team that the challenge of the activity is to lower the pole to the ground, following 3 rules:

1. Only index fingers can touch the pole, cannot touch thumbs.
2. Everyone's index fingers must touch the pole at all times.
3. fingers must remain extended, no grabbing or holding the stick

Reflect on how difficult a simple sounding task can be.

What was difficult about this?

Did anyone try to cheat?

Who took over leadership?

Were different ideas listened to and tried?

What was required to solve the challenge?

# Candy Catapult Game

## Supplies:

Paint stir sticks, 3 inch diameter PVC (or a soup can), rubber bands, wrapped candy, tape (optional), and a target to shoot at (pail, laundry basket, etc.).

## How to Build:

1. Cut the 3 inch diameter PVC into 4 inch lengths.
2. Attach tape or a stop towards the end of the paint stir stick. We opted to cut a small piece of another paint stick and glue it as our stop to hold the wrapped candy in place. We experimented with using tape, but it appeared to affect accuracy and be inconsistent.
3. Attach the paint stir stick to the PVC using a rubber band as shown.
4. band as shown.

## How to Play:

1. Place a wrapped piece of candy on the X end of the paint stir stick.
2. The end opposite the X, should be held down while you pull back on the X end.
3. Release the X end and watch your wrapped candy fly.
5. If your wrapped candy flies too high or not high enough,
6. try moving the PVC toward one end of the paint stir stick and try again.



# Bucket Ball Game

<http://www.boy scout trail.com/games.asp>

|  |   |
|--|---|
| <p>This Game is meant for Boy Scouts.<br/>Decide for yourself if it is appropriate for your younger scouts or not.</p> |   |
| <b>Required:</b>   | two cardboard boxes, bushel baskets, or plastic clothes baskets<br>a basketball<br>gym floor or flat surface  |
| <b>Notes:</b>  | sportsmanship, teamwork   |
| <b>Instructions:</b>   | Use the buckets as baskets.<br>Play basketball as normal but the ball must stay in the bucket to score.<br><br><b>Optional:</b> Have each patrol be a team. When one team scores, the scored-on team is replaced with a fresh team. |



# 500 Game

<http://www.boyscouttrail.com/games.asp>

|                      |  |
|----------------------|--|
| <b>Location:</b>     | This Game should be done Outside.  |
| <b>Required:</b>     | frisbee, softball, rubber ball, football, or any other throwing item.  |
| <b>Instructions:</b> | <p>The object is to catch the frisbee enough times to become the thrower.</p> <p>One scout starts as the thrower and the other scouts gather around the throwing distance from the thrower.</p> <p>The thrower yells out, "100" or "200" or any amount he wants the throw to be worth.</p> <p>Then, he throws the frisbee towards the group of scouts.</p> <p>Whoever catches the frisbee gains the stated points.</p> <p>The first person to reach 500 becomes the thrower.</p> <hr/> <p>Variations:</p> <ul style="list-style-type: none"><li>• When a new thrower is up, everyone starts over at zero or keeps their current tally, whatever is decided at the start of the game.</li><li>• <b>Dead or Alive</b> - two values can be assigned to a throw, such as "100 dead 400 alive". If a person catches it in the air, he gets the 'alive' value. If it hits the ground first, he gets the 'dead' value. Values like "200 dead -400 alive" are legal.</li><li>• If using a bouncy ball, standard values can be assigned such as 200 in the air, 100 after 1 bounce, 50 after 2 bounces, or 25 for all others.</li><li>• <b>Grab Bag</b> - if the thrower yells "Grab Bag" for a throw, then the scouts have no idea what the value is. It may be 500 or -10,000. This one is usually specifically ruled against at the start of a game.</li><li>• <b>Jackpot</b> - whoever catches this throw is automatically the next thrower. Usually used by someone who has been up a long time or needs to leave.</li></ul> |

# Pinguard Game

<http://www.boyscouttrail.com/games.asp>

|                      |  |
|----------------------|--|
| <b>Required:</b>     | 20 or more scouts.<br>As many dodge balls as you can get.<br>6 plastic bottles or bowling pins.  |
| <b>Notes:</b>        | It really works best in a gym with walls to keep the balls in the area.<br>It's good to mix up teams after every round or two if you are just playing for fun.   |
| <b>Instructions:</b> | <p>Divide in 2 teams.</p> <p>Use a basketball court or tennis court sized area.</p> <p>At each end of the court, each team sets up 3 bottles as targets.</p> <p>Each target can have a guardian to protect the bottle, but does not need one.</p> <p>He must stand behind the bottle and can only reach in front of it to deflect thrown balls.</p> <p>Line all balls up on the center line and all scouts on their end line.</p> <p>On the whistle, scouts run to the center, grab a ball, and throw at opponents.</p> <p>If you are hit, you immediately drop your ball, run to the sideline and wait in line at the center line.</p> <p>You may NOT deflect a hit with a ball held in your hands - that counts as getting hit.</p> <p>If someone on your team catches a ball thrown at him before it bounces, then the first scout waiting in line on the side gets to rejoin the game.</p> <p>If a guardian is hit, he is not out of the game. He can take a hit instead of letting it hit the bottle. That is why it must be obvious who a guardian is by standing directly behind the bottle.</p> <p>If a bottle is knocked down by any means (ball thrown, guardian touching it, rebounded ball from the back wall, ...) it stays down and that guardian runs to the sideline to wait in line.</p> <p>The last team with a target standing wins the round.</p> <hr/> <p>There are many rule variations, such as:</p> <ul style="list-style-type: none"><li>• When a ball is caught, ALL scouts on that side get to rejoin the game.</li><li>• Scouts can block a throw with the ball they are carrying.</li><li>• Guards can stand in front of the pin.</li></ul> |

# Spud Game

<http://www.boyscouttrail.com/games.asp>

|                      |  |
|----------------------|--|
| <b>Required:</b>     | any soft ball that won't hurt when it hits someone   |
| <b>Notes:</b>        | This has been a favorite for a long time.  |
| <b>Instructions:</b> | <p>Every scout is assigned a number from 1 to the number of players.</p> <p>Players form a close circle with one scout in the center who has the ball.</p> <p>The scout throws the ball straight up as high as he can and yells out a number.</p> <p>Everyone scatters except the scout whose number was called. He catches or picks up the ball.</p> <p>As soon as he has the ball, he yells "<b>SPUD</b>" and everyone must freeze.</p> <p>The scout with the ball can then take up to 3 giant steps towards any scout he wants.</p> <p>He then throws the ball at the scout.</p> <p>The target scout can move all parts of his body to dodge the throw - except his feet.</p> <p>If the scout is hit, he gets <b>S</b> otherwise the thrower gets <b>S</b>.</p> <p>Everyone gets back in a circle and whichever scout received a letter gets to throw the ball up for the next round.</p> <p>When a scout reaches <b>S-P-U-D</b>, he is out of the game. Or, after a set time, the person with the least letters is the winner.</p> |

# T-Shirt Relay Game

<http://www.boyscouttrail.com/games.asp>

This Game is meant for Cub Scouts.

Decide for yourself if it is appropriate for your younger scouts or not.

|                      |  |
|----------------------|--|
| <b>Required:</b>     | 1 extra large t-shirt for each team.<br><br>A judge for each team.   |
| <b>Notes:</b>        | The judge should make sure the shirt is pulled all the way down on each scout and no short-cuts are taken in the heat of competition.<br><br>This works on teamwork and everyone is involved the whole time.   |
| <b>Instructions:</b> | Teams line up in single file.<br><br>The shirt is given to the first scout in each line.<br><br>On 'Go' signal, the scout puts the shirt on and then holds hands with the next scout in line, facing the scout.<br><br>All the other scouts work the shirt from one scout to the next so he is wearing it.<br><br>He then turns and holds hands with the next scout, and so on.<br><br>Teams need to have the same number of players or some need to put the shirt on twice. |

# Baby Bumble Bee Song

User your leader's name instead of 'my leader' if it fits. Or, 'my counselor', 'Scoutmaster', or other title.

|                |   |
|----------------|---|
| <b>Lyrics:</b> | <p>(cup hands carrying bee)<br/>I found at camp a baby bumble bee<br/>Won't my leader be so proud of me?<br/>I found at camp a baby bumble bee...<br/>Ouch! It stung me!</p> <p>(squish hands together)<br/>I'm squashing up my baby bumble bee<br/>Won't my leader be so proud of me?<br/>I'm squashing up my baby bumble bee...<br/>Ew! What a mess!</p> <p>(put hand in front of mouth like licking)<br/>I'm licking up my baby bumble bee<br/>Won't my leader be so proud of me?<br/>I'm licking up my baby bumble bee...<br/>Ugh! I feel sick!</p> <p>(hold stomach and bend over)<br/>I'm barfing up my baby bumble bee<br/>Won't my leader be so proud of me?<br/>I'm barfing up my baby bumble bee...<br/>Oh! Another mess!</p> <p>(pretend mopping, then stand tall and proud)<br/>I'm mopping up my baby bumble bee<br/>Won't my leader be so proud of me?<br/>I'm mopping up my baby bumble bee...<br/>Hey, leader, aren't you proud of me?</p> <p>I found at camp a baby bumble bee<br/>(clap loud)I got it before it got me!</p> |
|----------------|---|

# Bravest Scout in the World Skit

(and 2 jokes at the bottom of the page)

This Skit is meant for Cub Scouts.

Decide for yourself if it is appropriate for your younger scouts or not.

|                     |  |
|---------------------|--|
| <b>Required:</b>    | Leader (the victim)<br>4 to 10 scouts<br>A trophy<br>materials for simple costumes for dracula, mummy, werewolf would be a plus.   |
| <b>Preparation:</b> | Give the trophy to the unsuspecting Leader telling him that you'll ask him to present it to the scout after this skit.<br>Have BILLY the brave scout sitting in the audience.<br>Have all the other scouts offstage.   |
| <b>Script:</b>      | <p><b>MC:</b> Scouts, Parents, and Guests - welcome. We have with us today a very special scout. Billy, please come up here. This young man has proven his bravery through trials and challenges most of us would never dream of let alone live through.<br/>Billy is afraid of nothing! He has traveled through Transylvania during a full moon, camped out alone in a cemetery, and even kissed a girl once!</p> <p><b>MC:</b> I'm sure some of you probably don't believe anyone could be so brave so I've rounded up some of the most gruesome monsters that have ever walked the face of the earth. Billy will demonstrate his bravery for you.</p> <p><b>MC:</b> Here comes DRACULA - a blood-thirsty fiend from the old country!<br/>(Dracula glides up to Billy and raises his arms about to attack.)<br/>(Billy smiles and shakes his hand.)<br/>(Dracula dejectedly shuffles off behind Billy while werewolf is coming on.)</p> <p><b>MC:</b> And now, a foul werewolf from England - a ferocious beast of the night!<br/>(Werewolf charges in, growling and clawing the air.)<br/>(Billy yawns as he looks at the werewolf.)<br/>(werewolf whimpers away behind Billy as mummy comes in.)</p> <p><b>MC:</b> The mummy! an undead creature from Egypt!<br/>(Mummy walks in with arms straight ahead, groaning and mumbling.)<br/>(Billy checks his wristwatch and looks bored.)<br/>(mummy shuffles away as next monster comes in.)</p> <p>You can use zombie, King Kong, Gollum, ... but Billy is friendly or bored with them all.<br/>Finally all the monsters are gathered behind Billy.</p> <p><b>MC:</b> As you can see, nothing scares this bravest of scouts, not even the most hideous monsters of the world. And, to recognize Billy's bravery, our leader, Mr. _____, will now present him with a small trophy. Good job, Billy!</p> <p>(Billy needs to keep looking out at the audience and smiling. As the leader gets close to him and holds out the trophy, Billy turns from the audience to look at him. Then with a terrified look on his face he runs away from the leader screaming. All the monsters and MC also run away yelling, screaming, and moaning as they leave the stage.)</p> |

What part of your body is like a musical instrument? Your nose, because you can pick it and blow it  
What is brown and sticky? A stick